**Weapons**

Semi-automatic pistol

Automatic assault rifle

Shotgun

Minigun

Rocket launcher / mine gun

Trip Wire Bear Trap

Barrier Gun / Shield

Hellfire Gun

**Enemies**

Wailing Gummy Bears

**Ambient Chit Chat**

**UI Bleeps and Bloops**

Positive Sound: Hey, you’ve picked something up!

Negative Sound: You’ve been attacked :(

Neutral Sound: Clicked on something